Sound Sculptor II 2.0

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Thanks to all of the registered users of Sound Sculptor!

### Introduction

Sound Sculptor II is a commercial quality 4 track 8/16 bit sound editor with too many digital effects to list! It plays 4 tracks of 8/16 bit stereo sound with precise control of volume and pan at 44kHz on a 68040, and at 22kHz on a 68030. It records 8/16 bit sounds in mono or stereo at sample rates up to 44kHz with input gain control. Each track has VU meters and controls for solo, mute, boost, volume, pan. A variable speed Shuttle rewinds and fast forwards up to 32 times faster or slower. Opens and saves in AIFF, System 7, Sound Designer II, and Sound Edit files. Registration is required to save sounds (\$30.00 or \$10.00 upgrade). It requires at least a 68020, Sound Manager 3.0 and System 7. Includes online Help, tutorial and sample sounds. Unregistered copies of Sound Sculptor II run for only 15 minutes at a time.

#### Documentation

When the Help window is active, any menu or button you select displays help for that item instead of invoking a command. The three popup menus at the bottom of the window are the horizontal scale menu, the envelope menu (shown when in envelope mode), and the miscellaneous Help menu. A good place to start learning how to use Sound Sculptor II is "Glossary" and "Keys" in the Misc. menu.

At times it may seem like the computer "freezes", especially when editing large sounds with a small amount of free RAM. This is because some of the effects move memory, which is very slow when there isn't much free RAM. So if nothing seems to be happening while the watch cursor is displayed, give it a minute or so and it should fine.

Sound Sculptor II works best with a lot of memory. Use "Get Info" in the Finder to give it more memory. The more the better. Don't use all of the free RAM though, sometimes the System needs some more memory, and if it can't get it the computer will crash.

## System Requirements

Sound Sculptor II requires at least a 68020, Sound Manager 3.0 and System 7. To see what version of the Sound Manager you have, look in the lower right corner of the About Box. You can get the Sound Manager 3.0 extension from most online services (AOL, Compuserve, etc.).

### File Formats

AIFF: 8 or 16 bit with 1 to 4 tracks non-compressed. System 7: 8 or 16 bit with 1 or 2 tracks non-compressed.

County Design on the Open 1C bit with 1 to 4 transless non-

Sound Designer II: 8 or 16 bit with 1 to 4 tracks non-compressed.

Sound Edit: 8 bit with 1 or 2 tracks non-compressed.

# Features No Longer Supported

Opening and Saving compressed sounds. Copying and Pasting between applications.

The only effects that allow the sound to play are the Drawing Tools and Loop.

Background Playing.

WARNING! If this program is modified it will not run. If you would like to translate the resources to another language please contact the author.

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# Registration Info

Sound Sculptor II is \$30.00. If you are a registered user of Sound Sculptor you can upgrade for \$10.00. To register select the Register button when the program first starts, enter your name and address and print the registration form. U.S. orders send personal checks. Foreign orders send an International Postal Money Order or U.S. dollars. No foreign checks! If you send cash make sure you can't see it through the envelope. A password will be sent that enables all of the features (saving sounds and no time limit).

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### Distribution Information

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Translation: Use this program at your own risk!